

# IDENTIFY YOUR ENEMY!

Which enemy commodores have caught you in the past?  
The enemies are grouped by the fleet they belong to.



## I. “Managing Your Own Attention And Concentration” Fleet Commodore: Distractimus Wanderthought

- Staying up late the night before the test
- Not eating breakfast
- Letting your attention wander where it wants
- Rushing through the test trying to get done quickly
- Not managing your time



## II. “Managing Your Own Thoughts” Fleet Commodore: Windy Luftkopf

- Not thinking
- Not using your knowledge
- Not talking yourself through the process of eliminating wrong answers and answering questions



## III. “Managing Your Own Feelings” Fleet Commodore: Cutis Anserina

- Telling yourself negative or discouraging things
- Letting the test scare you into giving up
- Feeling so scared or nervous that you can't think straight



## IV. “General Test-Taking Strategies” Fleet Commodore: Fanny Dolittle

- Not following directions
- Guessing answers
- Not reading all the answer choices
- Not eliminating wrong answers first
- Answering reading questions without reading the whole passage
- Not going back to the passage to find answers to question
- Not using the opportunity to write in the test book (underline important things, cross out bad answers...)
- Not checking over work if you finish early
- Not answering all the questions
- Answering math without solving problems on scratch paper



## V. “Particularly Poor Choices” Fleet Commodore: Somnambulus Slumberbottom

- Going ahead of or not reading with the teacher who is reading the test
- Sleeping during the test
- Distracting others
- Playing
- Cheating
- Skipping school on the day of testing

